



BOCCIA

2014 Rules

V1 27/04/2014

Team Requirements

- There will be one age group: School Years 7 - 13.
- Each team shall consist of 3 players with 2 balls each
- Each Local Authority can bring two teams. (Squad of 6)
- There is no restriction on the number of boys or girls in each team.
- Each team member must wear their Devon Games to Inspire T-Shirt.

Team Eligibility

- No school or club teams can enter, i.e. open trials must be held.
- Players must not have competed, trained or been selected at County, Regional or National Level in the 12 months prior to 31st March 2014.

Competition Format

- Boccia 12's is the official shortened version of Boccia.
- The teams play 6 balls per side and compete against each other over 2 'ends'.
- An 'end' is when all 13 balls (1 white Jack – the target, 6 blue, 6 red) have been played.

Sports Rules

- The competition will be played to Boccia England rules.
- The team colours are decided using a coin toss; the winning captain chooses to be red or blue

First End

- The red side always starts the first end by propelling the jack into court. The captain chooses the player on their side to play the jack.
- The jack ball must cross the 'V' line to be in play.
- The player who propels the jack ball also propels their team's first coloured ball. A player from the opposing side then propels their first coloured ball.
- The side not closest to the jack must play until they manage to get closer to the jack, or run out of balls.
- The side with remaining balls then propels them.
- The end is completed when all balls from both sides have been played.
- The end is scored by awarding one point for every ball of the same colour closer to the jack than the nearest opposing coloured ball.

Second End

- The blue side then starts the second end.
- After both ends have been completed the winning side is the team with the higher accumulative score from both ends.
- If the scores are equal then a tie break end is played.

Tie Break

- In a tie-break end the winner of the coin toss will choose which side plays first. The jack ball of the side that plays first will be placed on the cross for this end.
- The 'end' is then played as in the first and second end as above.
- The winner of the Tie Break wins the game.

Recording the score

- If there has been no tie break the score is recorded after each end as above
- If there has been a tie break, the score remains the same (as a draw) with the winner of the tie break and therefore the match, clearly indicated.

Official's Decision

- In all matters relating to the competition the Event Co-ordinators decision shall be final and binding.